

A road map to the end of school year 2017-2018

During the 2nd TPM in Bulgaria we discussed so many interesting things. With this document I would like to summarize some of the things that we discussed in Kubrat and set the roadmap till the end of the school year according to these discussions.

1. During the last 3 months (between our 1st and 2nd TPM) the teachers of our schools implemented many games with their students. We have to share all this knowledge and experience that our schools have acquired. In order to do this, we have to carefully document carefully the games that have been played in our schools. So each contact person should send to Theano (theanorrou@gmail.com) by email or put himself/herself in our google drive account (uscop8) the following files:
 - A document describing the rules of the games i.e. how the game is played. You can also accompany this document with an educational scenario describing the educational goals of the game and how the game can be played in classroom.
 - Photos and/or videos of the game while played by the students in our school
 - All material (if any) needed for the game to be played: the board, dices, questions, cards, etc.
 - Any links to the digital games that you created or played (with learning apps, kahoot, etc.) should be sent to me (skiadelli@gmail.com) in order to place them on a web page.
2. Go back to your schools and inform your teachers (and students) what was discussed in Bulgaria. Show them the presentations of the other partners, the videos of the games; try to transfer to them all the experience that you got during this meeting. They have to get inspired by the games played in other countries in order to be able to create new versions of these games or invent their own games. Let them have access to our material.
3. Get your students in contact! Find another partner school and try to communication (and if possible also collaboration) between the students participating in our project. You can do this in many different ways:
 - a. Create pseudo-accounts for your students (invited member accounts on eTwinning/Twinspace) You only need a nickname for each student and a password which can be common for all students, however. Then try to create a discussion topic in one of our forums and have your students send a message introducing himself or herself. That is asynchronous communication.
 - b. If you prefer synchronous communication you can organize a live event on eTwinning or you can use skype or messenger for getting a live discussion between the two schools. Do not forget to prefix a topic of discussion during this event.

- c. Have your students write a small text about their experience so far in Erasmus. Share the text on our blog.
4. Have a look at our website <https://ourschoolourplayground.weebly.com>. Send to Samet by email (yumaksamet@gmail.com) some photos and/or videos to put on your partner page for your school. Read what the other partners have written for their school and try to be consistent. Send also the link to the web page of your school if there is one.
5. About evaluation. The first phase of the evaluation was concluded at least for some of the partners. We could consider that as a pilot evaluation phase. I will work with Mariana and her team to create new questionnaires for the end of the first year evaluation as we agreed in Kubrat. We will create these questionnaires directly in Google Forms (not as documents) so that they can be easily shared and be mostly multiple choice oriented. Questionnaires have to be simple and easily answered. We mostly want to check participation in our project and degree of satisfaction.

Contact persons perhaps will need to translate these forms into their home language so that more students and teachers can participate in the evaluation. Parents' evaluation will preferably occur during the second year of our project when the results will be more visible to our school communities and when the main dissemination events foreseen in our proposal will have taken place.